

TO: Executive Committee

DATE: 10/03/05

FROM: Youth Council

For Action

For Information

For Discussion

SUBJECT: Addition of PY 04/05 Carryover Monies to Youth Contracts

PROPOSED MOTION(S): Approve the addition of \$197,372 of PY 2004/05 carryover dollars to the YOP contract and \$131,581 of PY 2004/05 carryover dollars to the Empower contract.

DISCUSSION: The Youth Council awarded MCOE/ROP its current Youth contracts beginning July 1, 2004 with the option to renew the contract for up to two years beyond the original contract date. During the period July 1, 2004 through June 30, 2005, the Workforce Investment Act was scheduled for reauthorization. A point of contention in the reauthorization process was a disagreement between the House's and Senate's bills concerning the percentage split of youth monies between younger and out-of-school youth programs.

In order to respond to the unknown, future program fund split, the Youth Council voted to contract for the present year without the addition of PY 2004/05 carryover dollars. Those funds were to be added in the proper percentages when the future program split was known. The Youth Council also voted to fund the current programs at a 60% younger youth/40% out-of-school youth split. Now, with the current political realities in Washington, the chances of the Act being reauthorized are extremely slim. The youth programs need their carryover dollars to serve the clients they have contracted for.

On September 14, 2005, the Youth Council approved the addition of \$197,372 for YOP and \$131,581 for Empower to fund the two programs at \$1,044,806 (60%) and \$696,537 (40%), respectively. The addition of these dollars will not result in more clients being served or those enrolled clients receiving more services. What these additions will do is to increase the line items in budgets planned by MCOE and approved by the Youth Council with the agreement that when the proper time had arrived, carryover monies would be added to the present contracts.

ATTACHMENTS: N/A